Three suits: bells, moons, keys.

Scoring Reference

0-3 tricks = 6 points (Humble Rank)

4 tricks = 1 point (Defeated Rank)

5 tricks = 2 points (Defeated Rank)

6 tricks = 3 points (Defeated Rank)

7-9 tricks = 6 points (Victorious Rank)

10-13 tricks = 0 points (Greedy Rank)

Game

Card

Shuffle

--Suits (part of Card)

Tricks

Points

--Effects (part of Card)

--Rounds (doesn’t need to be a class.)

--Players (doesn’t need to be a class.)